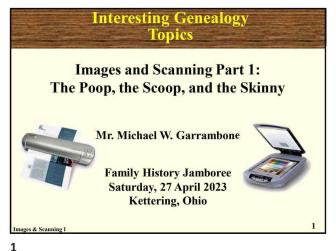
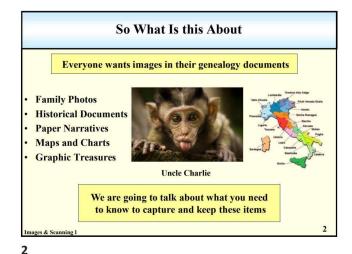
Images and Scanning Part 1

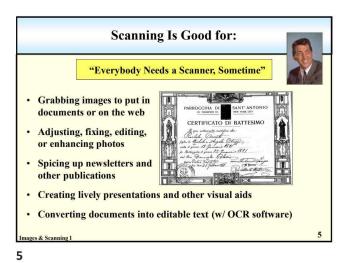
Instructor Mike Garrambone

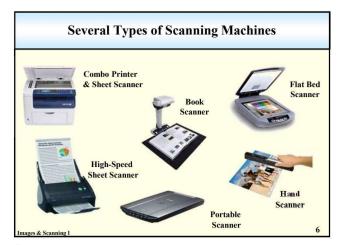


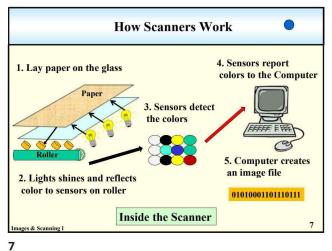


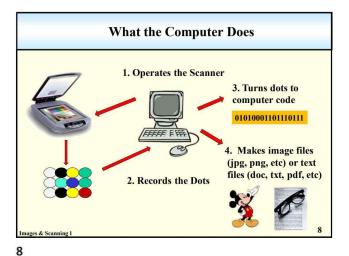
Agenda Introduction Scanning: Getting the Dots Scanning Machines Those Wonderful Images Types of Images · So What about Density Fixing Images · Batting Clean Up

What is Scanning **Pixel Grabbing** Scanning: Using a device (a scanner) to detect and record the information, arrangement, color, or text characters contained in a document and storing this information in a computer graphics file of some format Image Computer File

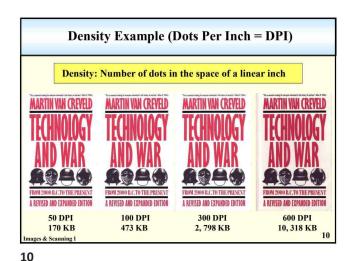


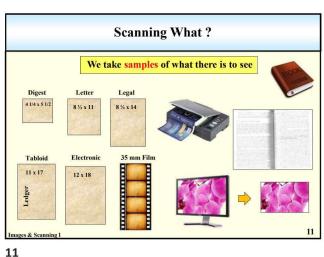


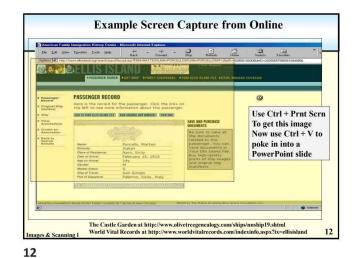




We Scan for Dots per Inch (DPI) Density: The number of dots in the space of an inch **Big Dots or Squares** Small Dots or Squares 15 dots per inch 40 dots per inch

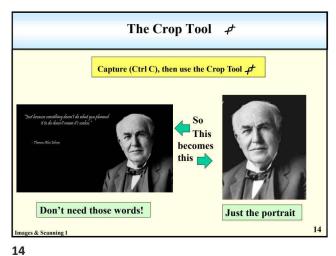




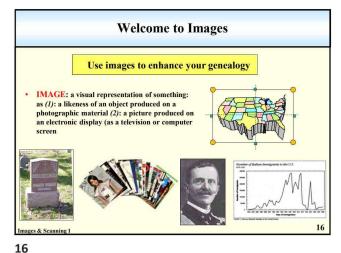


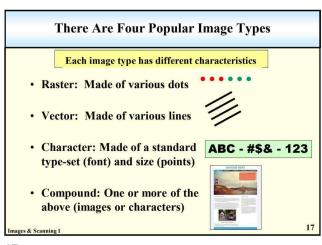
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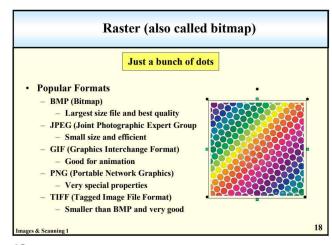






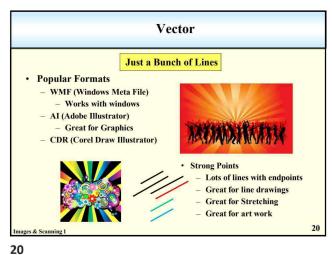


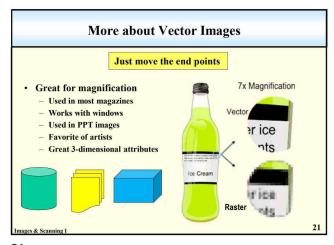


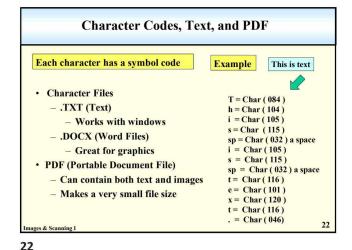


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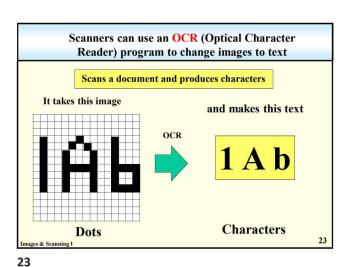








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It takes words in this brochure

And makes this document

They're game pieces. Ancient Egyptians loved toys and games. The hounds and jackals were game pieces that fit into the holes on the shell of the wooden turtle. The rules of the game are unknown but researchers believed that the game gave magical powers to the player who won!

Think About: How do you think ancient Egyptians played this game?

To Do: At home create a board game using cardboard. Create rules for your game and make spaces on the board. You can use small toys or pop bottle lids for playing pieces.

You can edit and search

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